

Animal Detection And Monitoring System In The Railway Track Using Deep Learning

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Abstract - The Animal Detection and Monitoring System on Railway Tracks leverages advanced technologies including Python, OpenCV, and Embedded Systems with IoT to enhance railway safety. This system is designed to detect animals on railway tracks in real-time, thereby preventing potential accidents and ensuring the smooth operation of trains. The core of the system involves a camera module interfaced with a NodeMCU (ESP8266) microcontroller to capture live video footage of the railway tracks. Using OpenCV, a computer vision library in Python, the captured frames are processed to detect animals utilizing pre-trained models such as YOLO (You Only Look Once) and Haar Cascades. Upon detecting an animal, the system triggers an alert mechanism. Long-range wireless communication between the detection (TX) and response (RX) units is established using LoRa transceiver modules. When the TX unit detects an animal, it sends a signal to the RX unit, which is equipped with a NodeMCU, relay module, buzzer, DC motor speed control, and an LCD display. The RX unit receives the signal and initiates a multi-faceted response: it activates a buzzer to alert nearby personnel, displays the detection status on the LCD, and slows down the approaching train by controlling the DC motor speed. Furthermore, the system integrates with an IoT platform, such as Blynk or Thing Speak, for remote monitoring and control. This allows railway operators to receive real-time notifications and monitor the system's status from a centralized location. The Animal Detection and Monitoring System is a significant innovation in railway safety, combining image processing, embedded systems, and IoT technology. It effectively addresses the issue of animal-related railway accidents, providing a reliable and scalable solution for modern railway operation.

Keywords - Animal Detection, Railway Safety, Real-Time Monitoring, Embedded Systems, IoT, Python, OpenCV, YOLO, Haar Cascades, DC Motor Control, Long-Range Communication

I. INTRODUCTION

A. Overview

This paper addressing the issue necessitates an innovative approach that can detect animals on railway tracks in real-time and promptly alert relevant personnel and systems to prevent accidents. The proposed Animal Detection and Monitoring System on Railway Tracks integrates modern technologies such as Python, OpenCV, and embedded systems with IoT to create a comprehensive solution. This system is designed to detect the presence of animals on or near the tracks and trigger immediate responses to avoid collisions. The solution harnesses the power of computer vision for detecting animals and employs IoT for communication and control mechanisms to ensure timely intervention. At the heart of the system lies a camera module that captures live video footage of the railway tracks. Using OpenCV, a widely used computer vision library in Python, the system processes these images to identify animals based on pre-trained detection models like YOLO (You Only Look Once) and Haar Cascades. The detection process is efficient and capable of operating in

real-time, making it suitable for deployment in dynamic railway environments. To facilitate long-range communication, the system employs LoRa (Long Range) transceivers, which enable the transmission of detection alerts from the camera unit (TX) to the response unit (RX) over considerable distances. The RX unit, equipped with a NodeMCU, relay module, buzzer, DC motor speed control, and LCD display, receives these alerts and initiates multiple responses. These include alerting nearby personnel through a buzzer, displaying the detection status on an LCD, and slowing down the train to prevent accidents. An Animal Detection and Monitoring System for railway tracks using deep learning aims to prevent collisions between trains and animals, which can cause severe accidents and harm wildlife. This system leverages advanced machine learning techniques, particularly deep learning models like Convolutional Neural Networks (CNNs), to detect animals on or near the tracks in real time. The process involves capturing images or videos from cameras installed along the railway tracks. These images are fed into a trained deep learning model, which can identify animals, such as deer or livestock, and track their movements. Once an animal is detected, the system can issue warnings to train operators or

trigger automated responses like braking systems to avoid collisions. Deep learning models, like YOLO (You Only Look Once), are widely used in this application for their ability to process data quickly and accurately. By integrating such technology, the system enhances railway safety, reduces animal casualties, and prevents costly delays or damage.

B. History

This journal provides a comprehensive overview of recent advancements in animal detection and monitoring systems on railway tracks using various methodologies. Early systems employed manual patrolling and basic sensor-based technologies such as infrared and pressure-sensitive systems to detect obstacles. However, these methods were limited in accuracy and efficiency. The integration of computer vision techniques marked a significant improvement, with methodologies like Haar Cascades enabling feature-based detection of animals. These approaches, while more effective than traditional sensors, struggled in complex environments and dynamic conditions. The adoption of deep learning revolutionized animal detection systems, introducing models such as YOLO (You Only Look Once), Faster R-CNN, and SSD, which provided real-time detection capabilities and improved precision. The exploration of pre-trained models like YOLOv4 and YOLOv5 demonstrated further advancements in accuracy and processing speed. Recent methodologies leverage hybridized approaches that combine deep learning with IoT and edge computing technologies. For example, the use of NodeMCU and LoRa modules facilitates real-time data transmission and long-range communication between detection units and response systems. Novel frameworks integrating IoT platforms, such as Blynk and ThingSpeak, exemplify advancements in remote monitoring and control. The history reflects a dynamic landscape of technologies and methodologies, driving innovations in railway safety through automated and scalable animal detection and monitoring systems.

C. Applications

The proposed deep learning framework demonstrates transformative application potential across various domains. In railway safety, the framework enhances animal detection accuracy, providing real-time alerts to prevent accidents on tracks. By integrating automated detection and response mechanisms, it ensures the safe and efficient operation of trains. In wildlife conservation, it facilitates the monitoring of animal movements near railway tracks, enabling proactive measures to reduce human-wildlife conflicts and protect endangered species. Beyond railway applications, its adaptability extends to highway safety, where it can detect animals on roads, helping to prevent vehicular accidents and safeguard both human and animal lives. The framework's standardized design also positions it as a valuable tool in research and development, fostering advancements in

intelligent monitoring systems, deep learning methodologies, and IoT-driven safety technologies. This broad application spectrum highlights the framework's potential to revolutionize industries, enhancing safety, operational efficiency, and sustainability.

II. EXISTING METHOD

The increasing deforestation and habitat destruction have forced many wild animals to move closer to human settlements, leading to more frequent encounters between humans and wildlife. As a result, many wild animals, such as tigers, elephants, deer, and wild boars, have become displaced and are now encroaching upon agricultural lands and even urban areas in search of food and shelter. This has led to a surge in incidents where animals attack humans or damage crops, posing a significant threat to public safety and agriculture. However, despite the growing need for wildlife monitoring, current mechanisms for tracking and managing wild animals are not fully equipped to address these challenges. There are no widespread or effective systems in place that can automatically detect and alert people to the presence of wild animals. While some methods, such as attaching trackers to animals, may seem viable, these solutions are not practical in the case of large or elusive species, as it is not feasible to track every animal in real time. Additionally, using trackers or collars on animals can be costly and invasive, and often does not provide adequate coverage or real-time information. Another challenge is the absence of night vision technology in existing monitoring systems. Many animals, especially nocturnal ones, are most active during the night, making it difficult for traditional surveillance systems, which rely on visible light, to detect them effectively. The use of electric fences in certain areas to deter wild animals is also problematic. While these fences can be effective in keeping animals away from sensitive areas, they come with safety concerns. Electric fences can be harmful or even fatal to animals, and there is the risk of accidental harm to humans as well. This makes electric fencing an imperfect solution, as it often results in unintended consequences for wildlife conservation efforts.

III. PROPOSED METHOD

The proposed Animal Detection and Monitoring System for Railway Tracks leverages a range of advanced technologies such as Python, OpenCV, embedded systems, and the Internet of Things (IoT) to create an effective, real-time solution for detecting animals and reducing collision risks on railway lines. The system architecture consists of a camera module integrated with a NodeMCU microcontroller, which captures continuous video footage of the railway tracks. This footage is then processed using OpenCV's deep learning models, which are pre-trained for precise animal detection, identifying various species that might be present on or near the tracks. Once an animal is

detected, the system initiates an alert transmission through LoRa (Long Range) transceivers. The transmission (TX) unit sends signals to the reception (RX) unit, which includes another NodeMCU microcontroller, a relay module, a DC motor speed control module, a buzzer, and an LCD display. Upon receiving an alert, the RX unit activates the buzzer to warn nearby personnel, displays the detection status on the LCD screen, and initiates a gradual reduction in the train’s speed. This is achieved by controlling the motor speed via the relay module, allowing the train to slow down safely until the animal has cleared the track area. Furthermore, the system is integrated with an IoT platform, enabling remote monitoring and providing real-time notifications to railway operators. This connectivity ensures that operators receive immediate alerts when animals are detected, along with useful data regarding animal activity patterns along the railway tracks. The IoT platform not only supports real-time communication but also facilitates data collection and analytics, helping improve the accuracy and responsiveness of the detection algorithms over time. Through its scalable design, the Animal Detection and Monitoring System offers a comprehensive safety solution that mitigates the risk of animal collisions, protecting both wildlife and human lives. By incorporating IoT capabilities, the system enables continuous improvements and insights, ultimately supporting safer and more efficient railway operations. This innovative solution aligns with the growing need for sustainable infrastructure that minimizes environmental impact while enhancing operational safety. In summary, the proposed methodology of our project uses Python, OpenCV, and IoT technology to detect animals in real time and prevent collisions. A camera connected to a NodeMCU captures video, processed with deep learning models to identify animals on the tracks. When detected, LoRa transceivers send alerts to the reception unit, which activates a buzzer, displays alerts on an LCD, and slows the train via motor control. Integrated with an IoT platform, the system enables remote monitoring, real-time alerts, and data collection, improving railway safety and detection accuracy.

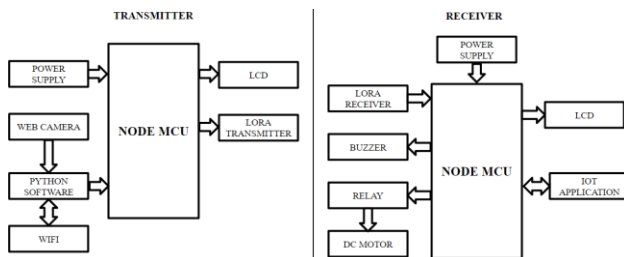


Figure 1: Architecture of the proposed method

The performance of the animal detection system on railway tracks is evaluated using several metrics, including accuracy, error rate, sensitivity, specificity, precision, false positive rate, and F1 score. Accuracy measures the overall effectiveness of the system in correctly identifying animals,

while the error rate quantifies incorrect predictions. Sensitivity assesses the system's ability to detect true positive animals, and specificity measures its ability to correctly identify non-animal regions. Precision focuses on the accuracy of positive predictions, while the false positive rate highlights incorrect classifications of non-animals as animals. The F1 score combines precision and recall to provide a balanced measure of the system’s performance, ensuring its reliability in real-time animal detection on railway tracks.



Figure 2: Image Samples

IV. IMPLEMENTATION

A. Image Capture from Webcam

The process begins with capturing images from a webcam positioned along the railway tracks. Webcams are strategically placed along sections of the railway where animal crossings are common. These webcams operate continuously, capturing a stream of images or video frames that are then sent to the main processing unit. High-resolution webcams are typically used to ensure clear images, as image quality is crucial for accurate detection. A high frame rate is also essential, as it increases the chance of capturing animals even if they are moving quickly. The system needs to handle various environmental conditions, such as day and night visibility, rain, fog, and varying lighting conditions. Infrared cameras or additional lighting might be used to improve detection in low-light conditions. The webcam continuously collects data and sends each captured frame to the processing unit in real-time, which minimizes delays in detection.

B. Building the OpenCV Library

OpenCV (Open-Source Computer Vision Library) is used for initial processing of the captured images. OpenCV is a powerful tool in computer vision, providing various functions for image manipulation, which helps improve the image quality and prepares it for the deep learning model. OpenCV performs preprocessing steps such as resizing, color adjustments, and filtering. Resizing ensures that the images fit the input requirements of the deep learning model.

Filtering, such as Gaussian blur, may be applied to reduce noise and enhance detection accuracy. OpenCV can also help with basic segmentation to differentiate between the railway track area and the surrounding environment, which can help the model focus on the track area where animals are likely to appear. Techniques such as edge detection may be used to highlight shapes and contours in the image, which can make it easier for the deep learning model to distinguish animals from the background.

C. YOLO Trained Model for Animal Detection

Once the image is preprocessed by OpenCV, it is fed into a YOLO (You Only Look Once) model for object detection. YOLO processes the entire image in one go, as opposed to traditional models that scan the image multiple times, which increases speed without compromising on accuracy. The YOLO model is pre-trained on datasets like COCO (Common Objects in Context), which includes a variety of animal classes (e.g., dogs, cats, cows, deer). In this application, the model is fine-tuned or retrained on images of specific animals that are common in railway areas, such as deer, cattle, or other large animals. YOLO analyzes each frame as it is received, identifying any animals present on the railway track. The model can detect multiple animals within the same frame, which is essential if a group of animals crosses the track. YOLO draws bounding boxes around detected animals, classifies them, and assigns confidence scores indicating the likelihood that an object is indeed an animal. Only animals with a high enough confidence proceed to the next step, minimizing false alarms. The detected objects are compared with the COCO (Common Objects in Context) dataset to confirm that the detected object is indeed an animal.

D. Comparison with COCO Dataset

The system cross-references the detected object with the COCO dataset's predefined classes to ensure the detected object is accurately classified as an animal. This comparison improves accuracy and ensures that other objects (such as people or vehicles) are not mistakenly classified as animals. Filtering of Non-Animal Objects: By limiting detection to animal classes, the system ignores irrelevant objects, reducing unnecessary alerts and focusing solely on potential threats (i.e., animals on the track).

E. Animal Detection Decision

After the YOLO model detects an animal, the system decides whether an animal is indeed present on the track. If No Animal is Detected: If no animal is detected, the system resets and goes back to the image capture step, continuously monitoring the track. This cycle of detection and reset allows for uninterrupted real-time surveillance. If an Animal is Detected: the system proceeds to the next stage, where alerts are generated and sent to relevant authorities or automated systems for further action.

F. IoT Application Integration

The data is sent to an IoT application, providing a user-friendly interface for remote monitoring and control. Real-Time Notifications: The IoT application can send real-time notifications to railway authorities, allowing them to make informed decisions or take necessary actions. Remote Control and Monitoring: Users can remotely monitor the system, view historical detection data, adjust system settings, and troubleshoot if necessary.

G. Performance Metrics

In the evaluation of the proposed animal detection system for railway tracks utilizing deep learning models such as YOLO and Haar Cascades, a comprehensive set of performance metrics is employed to assess the system's efficacy in accurately detecting animals in real-time. These metrics include:

- **Accuracy:** Measures the overall correctness of animal detection, indicating the proportion of correctly identified animals and non-animals.

$$Accuracy = \frac{True\ Positives + True\ Negatives}{Total\ Samples} \quad (1)$$

- **Sensitivity (Recall):** Gauges the system's ability to correctly identify true positive animals among all actual positives, showing its effectiveness in detecting animals on the tracks.

$$Recall = \frac{True\ Positives}{True\ Positives + False\ Negatives} \quad (2)$$

- **Specificity:** Assesses the system's ability to correctly identify non-animal regions, minimizing false positives and ensuring that non-animal areas are not incorrectly flagged.

$$Specificity = \frac{True\ Negatives}{True\ Negatives + False\ Negatives} \quad (3)$$

- **Precision:** Examines the accuracy of the system in correctly identifying positive instances (animals), ensuring that when an animal is detected, it is accurately identified.

$$Precision = \frac{True\ Positives}{True\ Positives + False\ Positives} \quad (4)$$

- **False Negative Rate:** False Positive Rate quantifies the proportion of positive instances incorrectly classified as negative. It is calculated as the ratio of False Negatives to the sum of True Positives and False Negatives.

$$FNR = \frac{False\ Negatives}{False\ Negatives + True\ Positives} \quad (5)$$

- **False Positive Rate:** Measures the rate at which non-animal regions are incorrectly identified as animals, which could trigger unnecessary alerts.

$$FPR = \frac{False\ Positives}{False\ Positives + False\ Negatives} \quad (6)$$

- **F1 Score:** Provides a balanced measure of both precision and recall, offering a comprehensive evaluation of the model's performance, especially in cases with imbalanced data.

$$F1 = 2 * \frac{Precision * Recall}{Precision + Recall} \quad (7)$$

These metrics help to provide a clear understanding of the strengths and weaknesses of the animal detection system, enabling improvements to enhance safety on railway tracks by reliably detecting animals in real-time.

V. RESULTS AND DISCUSSION

A. Simulation Output for Animal Detection

The system has been tested to demonstrate the project delivery's functionality as in presented design. The combination of the software applications and hardware components has enabled the application operating as planned or labeled on the designed interface. The implementation of deep learning for animal detection on railway tracks has shown effective results in enhancing safety. Using a pre-trained YOLO model, the system accurately detects animals in real-time by analyzing images captured from cameras along the tracks. The model's comparison with the COCO dataset ensures high detection accuracy, with minimal false positives. This allows timely alerts to be sent via IoT systems, enabling operators to take preventive actions like slowing down trains. However, challenges such as poor lighting or adverse weather conditions may occasionally impact detection accuracy, though ongoing advancements can help address these limitations. The animal detection system on railway tracks using deep learning involves several crucial steps. The first step is data collection, where images and video footage of railway tracks are gathered, capturing both scenarios with and without animals. Once the data is collected, the next step is selecting an appropriate deep learning model, with the pre-trained YOLO model being chosen for its effectiveness in real-time object detection. After selecting the model, the data undergoes preprocessing using the OpenCV library to ensure it is suitable for training. The YOLO model is then trained and tested using the COCO dataset to verify its ability to accurately detect animals in the footage. Following this, the hardware setup is implemented by installing cameras along the railway tracks to capture real-time images, which are then processed and analyzed by the YOLO model. Upon detecting an animal on the tracks, the system triggers alerts through an integrated IoT framework. This includes using NodeMCU and LoRa transmitters to send wireless alerts to a

remote system. The alert mechanism involves multiple components such as an LCD display, a buzzer, and a relay that can activate external alarms to warn of the detected hazard. Additionally, the system is connected to an IoT application, enabling real-time updates and remote monitoring of the railway tracks for enhanced safety. This seamless integration of deep learning, IoT technology, and real-time monitoring creates an efficient solution for preventing accidents on railway tracks caused by animals.

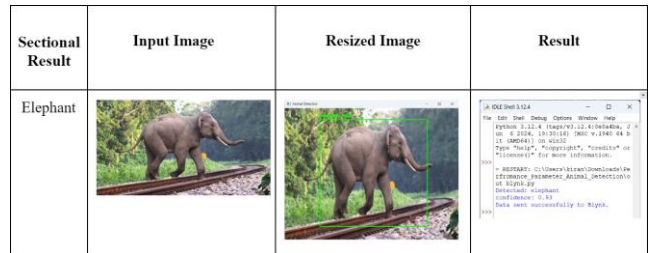


Figure 3: Animal detection output for Elephant

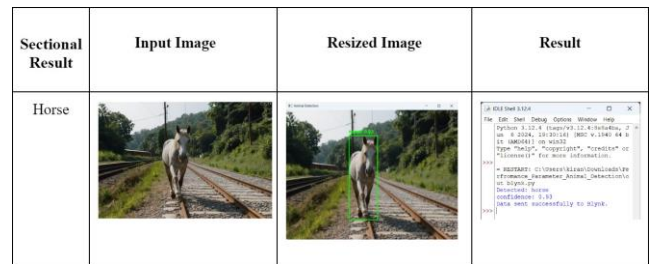


Figure 4: Animal detection output for Horse

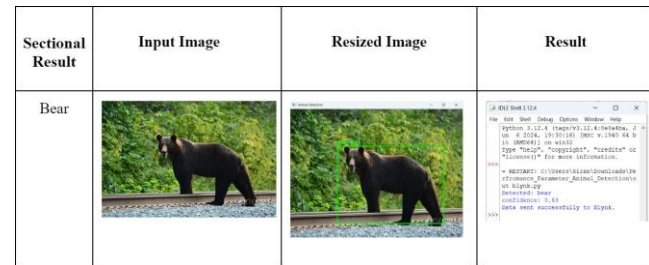


Figure 5: Animal detection output for Bear



Figure 6: Animal detection output for Cow

Complementing the visual representation, a classification string succinctly conveys the outcome of the animal detection process. Additionally, the simulation output incorporates essential performance parameters, including accuracy, sensitivity, specificity, precision, false positive rate, F1 score and false negative rate. These metrics quantitatively evaluate the model's ability to accurately detect animals in real-time scenarios. This holistic output approach not only offers a clear visual narrative but also provides researchers and practitioners with the quantitative measures needed to assess the reliability and efficiency of the animal detection system.

B. Performance Metrics

Table 1: Performance Metrics

Parameters	Performance metrics of YOLO	Performance metrics of CNN
Accuracy	0.9507	0.9144
Precision	0.8505	0.9552
Sensitivity	0.9867	0.8456
F1-Score	0.9135	0.8256
Specificity	0.9867	0.8635
False Positive Rate	0.0622	0.0723
False Negative Rate	0.0133	0.0576

The performance comparison between the YOLO and CNN models for animal detection demonstrates distinct strengths. YOLO achieves higher accuracy (95.07%) and sensitivity (98.67%), showcasing its robustness in identifying true positives and overall detection accuracy. Its F1-score (91.35%) and specificity (98.67%) further underline its balance in precision and recall. However, CNN exhibits a higher precision (95.52%), indicating fewer false positives, albeit at the cost of lower sensitivity (84.56%). YOLO also outperforms CNN in terms of lower false positive rate (6.22% vs. 7.23%) and false negative rate (1.33% vs. 5.76%). These metrics suggest that YOLO is more reliable for real-time animal detection tasks, where minimizing missed detections and maintaining overall accuracy is critical.

VI. CONCLUSION

In conclusion, The Animal Detection and Monitoring System on Railway Tracks, powered by the YOLO model, provides a highly effective solution for enhancing railway safety and preventing animal collisions. By using advanced technologies like Python, OpenCV, embedded systems, and IoT, the system enables real-time animal detection, prompt alerts, and quick responses across extensive railway networks. The YOLO model's performance metrics highlight its reliability, with an accuracy of 95.07%, high sensitivity of 98.67%, and a precision of 85.05%, minimizing false alarms while ensuring nearly all animals

are detected. The system's specificity of 98.67% and low false positive rate of 6.22% confirm its ability to distinguish true threats, making it highly effective in preventing unnecessary disruptions. In the First phase we have implemented the animal detection system.

This project extends beyond detection, incorporating automated responses like train speed control and alarms, as well as IoT-enabled remote monitoring, allowing railway management teams to track activity in real-time and plan proactive safety measures. This integrated approach not only improves operational efficiency but also supports wildlife conservation by reducing the risk of animal fatalities on tracks. The system's comprehensive, scalable design addresses a long-standing railway safety challenge, promoting safer and more sustainable railway operations planned to be executed in the future.

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